

Tom VAN BERGEN



# M22

Flash

Working Prototypes

Automobility

Thomas "Flow" DE WOLF



# M22

Communication

Flash & Actionscript

Research Proposals

Floris KIMMAN

# M22

Mock ups

Photography

NOT programming

Paula KASSENAAR



# M11

Reasoning

Presentations

Soft Electronics

Niek MURIS



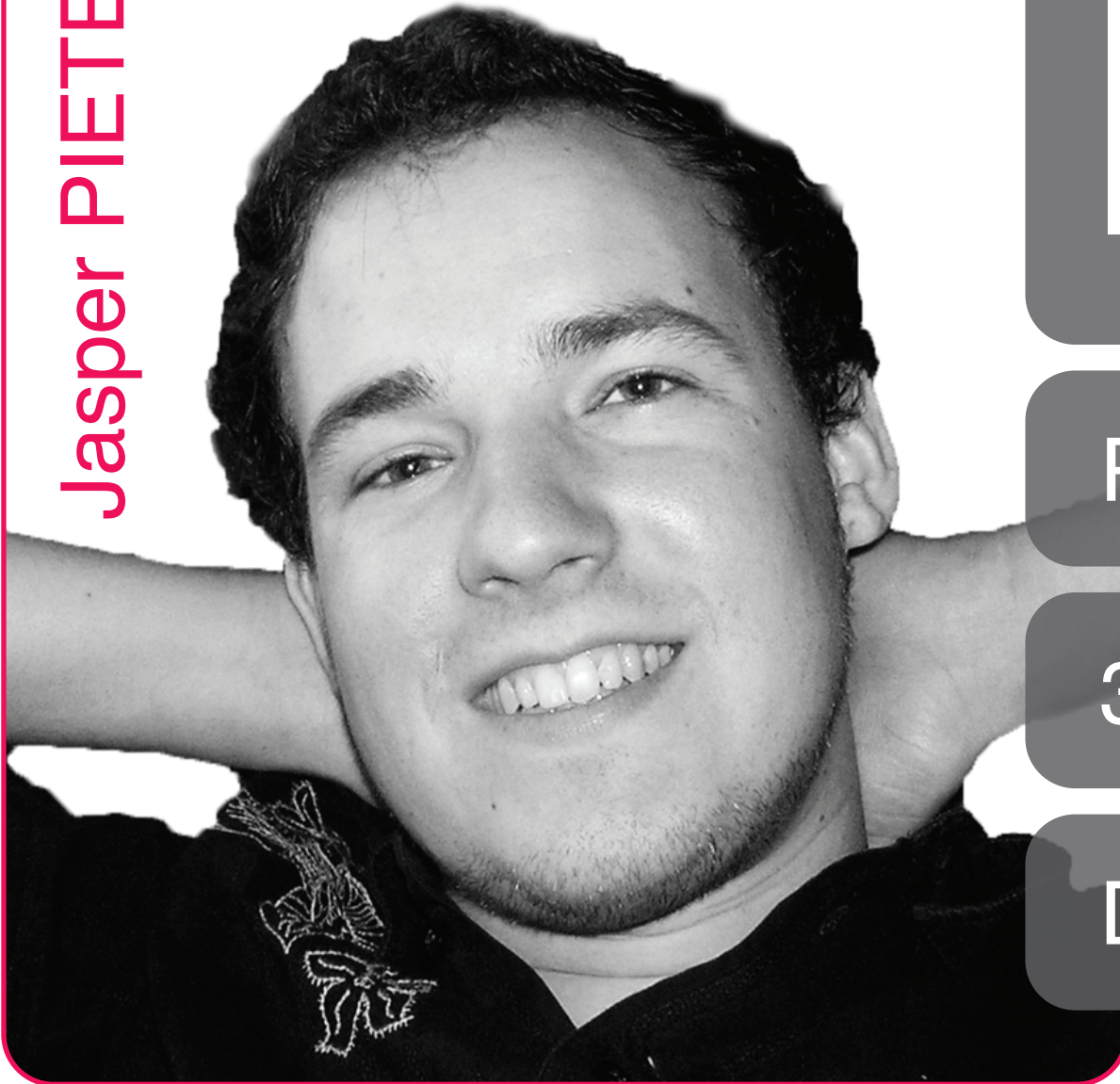
# M11

3D CAD Modeling

Teamwork

Sports & Games

Jasper PIETERSE



# M12

Processing

3D CAD

Digital Electronics

Bart NAAIJKENS



# M11

Solving problems

Programming

Web

Jeffrey BRAUN

# M11

Graphic Design

Lateral Thinking

Research Based Design

Jeroen WITJES

# M12

Sketching

Modeling

Mechanics



Gordon TIEMSTRA



# M11

Creating Experiences

Sophisticated Design

Photography

Christian SALLUSTRO



# M11

Sketching

3D Modelling

Ergonomics

Amaia QUESADA LEJARAZU



# M11

Manufacturing processes

Materials selection

Systemic Design

Sijme GEURTS



# M11

Concept Appraisal

Design Research

Adobe Flash

Ibai PEREZ ARTIEDA



# M12

Mechanism Design

Idea Generation

UGS [Cad-Cam]

Bastiaan EKELEER



# M11

Physical Computing

Sound Design

Rapid Prototyping

Federica DE ANGELIS



# M11

Concept Generation

Communication

Mock-ups

A black and white portrait of a man wearing a dark cap and a plaid shirt, looking slightly to the right. The image is framed with a red border.

Eñaut ARRATIBEL KORTABARRIA

# M11

Eco-design

Manufacturing Processes

3D UGS NX4 Modelling

Hakki ALTUN



# M11

Ideation

Scenario creation

Graphics

Jesper SCHWACHÖFER



# M11

Phidgets

Flash

Tangible Interaction

Gerrit Willem VOS



# M12

Drawing/Sketching

Rich Interaction

Foam/Cardboard

Connie GOLSTEIJN



# M21

Flash

Rhinoceros

Reflection

Renée VAN DEN BERG

# M11

Graphic Design

Trends

Pep Talks

Rob TIEBEN



# M21

Design Processes

Integrating Tech

Justification

Bas GOUDSMIT



# M21

Idea Generation

Prototyping

Sketching Techniques

Maarten BRUGMANS



# M21

Design processes

Design for public space

User experience design

Matthijs KWAK

# M11

Idea Generation

Prototyping

Project Process

Kim BÖHRE



# M11

Planning

Rhinoceros

Sewing

Norma DE BOER



# M11

Drawing in Painter

Brainstorming

Model making

Marcel VAN HEIST



# M11

Constructive Thinking

Web & Graphics

Technology



Meriete HORST

# M11

Medication Management

Empathic Design

Concept Development

Jop JAPENGA



# M11

Concept Credibility

Cultural Differences

Children & Games

Marnick MENTING



# M11

Programming

Prototyping

SolidWorks™

Sebastiaan PIJNAPPEL



# M11

Rhinoceros

Electronics

Photography



Lizette REITSMA

# M11

Cultural design

User testing

Vision design

Billy SCHONENBERG



# M11

Sketching

Flash

Graphic Design

Manon SPERMON

# M11

Scenario Creation

Scientific Writing

Research Based Design

Koen VERBRUGGEN



# M11

Programming

Prototyping

User inspired design

Jordy WUBBELS



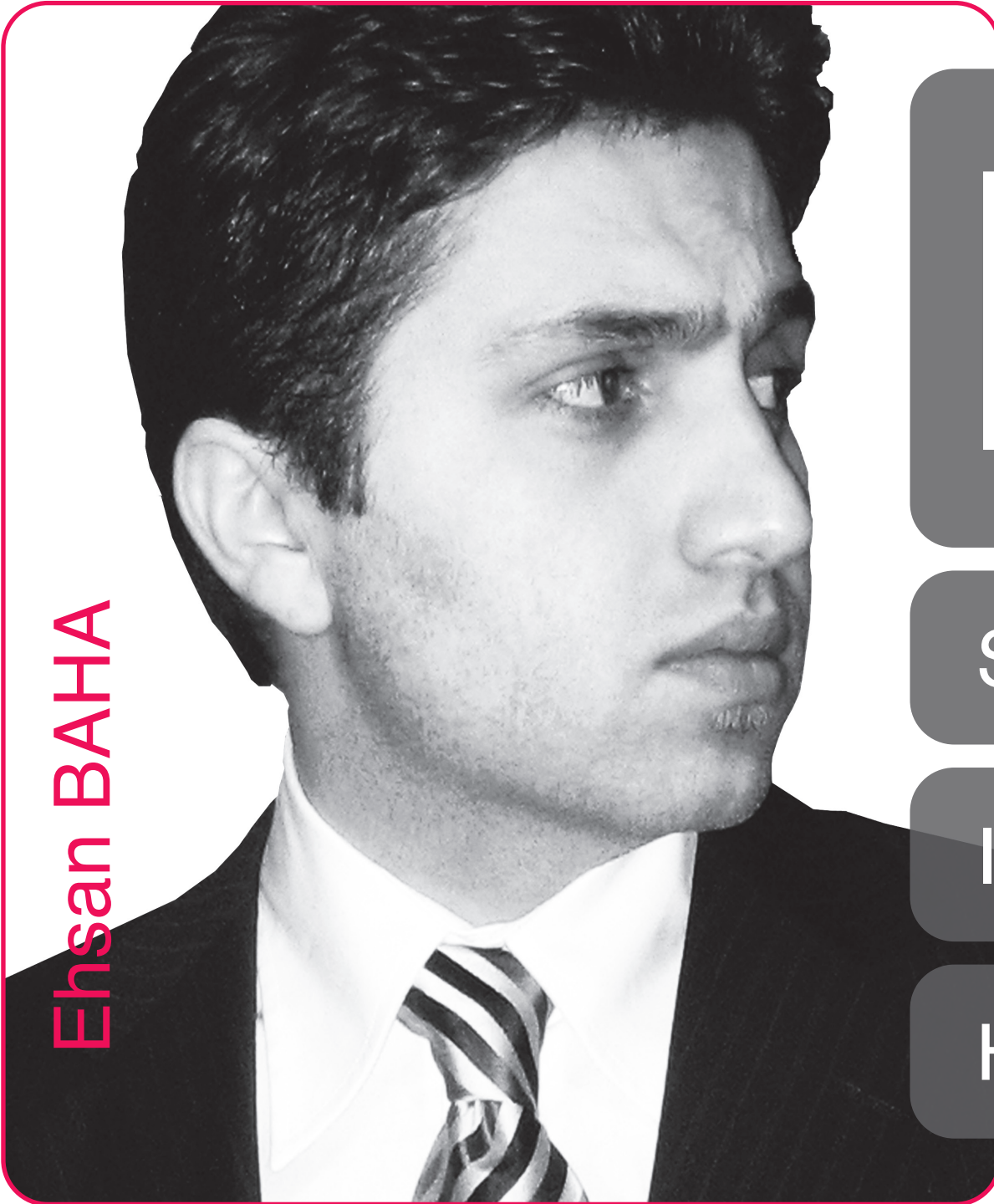
# M11

Ideas & Concepts

Model Making

Photography

Ehsan BAHA



# M12

Synthesizing

Interface Design

History & Aesthetics



Jan BELON

# M12

Sustainability

Technology Management

Graphic Design

Jeroen BROK



# M12

Model making

Design for sustainability

3D CAD

Frank DE JONG



# M12

Presentations

Drawing & Sketching

Experience Design

Jeanine KIERKELS



# M12

User Research

Visual Communication

Haptic Experience

Pakwing MAN



# M12

Crafting

3D CAD Modelling

Conceptual Design

Niels MOLENAAR



# M12

Photography

Learning Algorithms

Prototyping

Niek OTTEN



# M12

Critical thinking

Prototyping

Sensing hardware

Ruud SCHATORJÉ



# M12

Wearable electronics

Adobe Dreamweaver

Rhinoceros

A black and white profile photograph of a man with a beard and mustache, looking towards the right. The image is framed with a red border.

Eric TOERING

# M12

Physical Computing

Really Complex Stuff

Industrial Design



Marcel TON

# M21

Communication

User empathy

Idea to technology



# M12

Empathic Approach

SolidWorks Rendering

Persuasive Designs

Erik VAN ERP

Joran DAMSTEEGT



# M21

Graphics

Mechanics

Concept detailing

Eveline BRINK



# M21

co-designing

user-test setup

code video data

Sjef FRANSEN



# M21

Programming

Electronic Circuits

Game and Sports

Rikkert GERITS



# M21

3D CAD modelling

User research

Engineering



Guust HILTE

# M21

Integration

Design Process

Self Directed Learning

A black and white portrait of a woman with short dark hair and bangs, resting her chin on her hand. She is looking slightly upwards and to the left. The background is dark with some foliage.

# M21

User Experience

Idea Development

Survey Planning

Loes SMITS

Kirstin VAN DER AALST



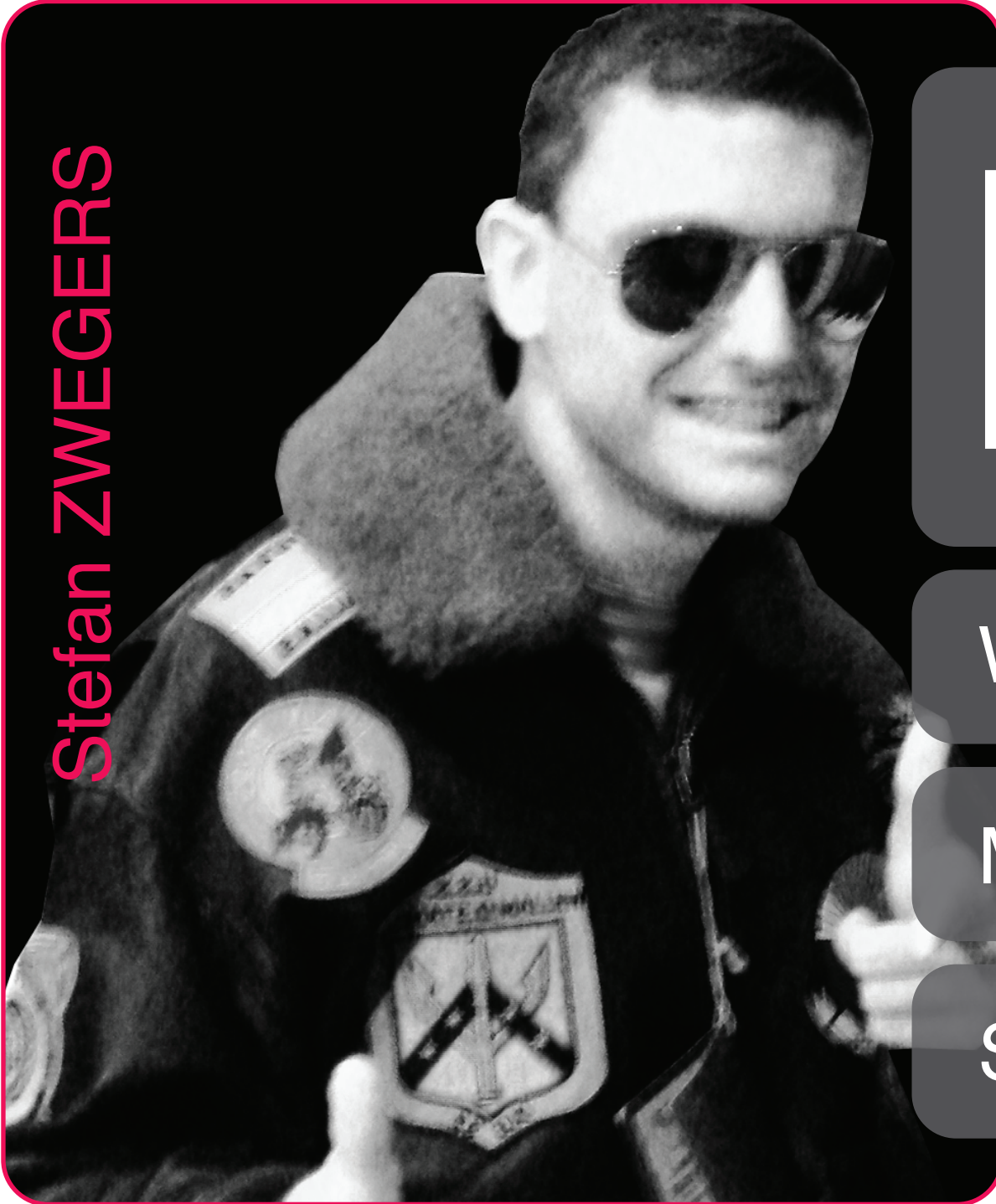
# M21

Visual Communication

Design Process

Aesthetic Interaction

Stefan ZWEGERS



# M21

Wearable electronics

Marker rendering

Solid Works

A black and white portrait of a young man with light-colored hair, looking slightly to the right. He is wearing a dark hoodie with a light-colored drawstring. The portrait is framed by a red border.

Jasper DEKKER

# M22

Interactive Products

Making Things

Bicycles

Tom FRISSEN



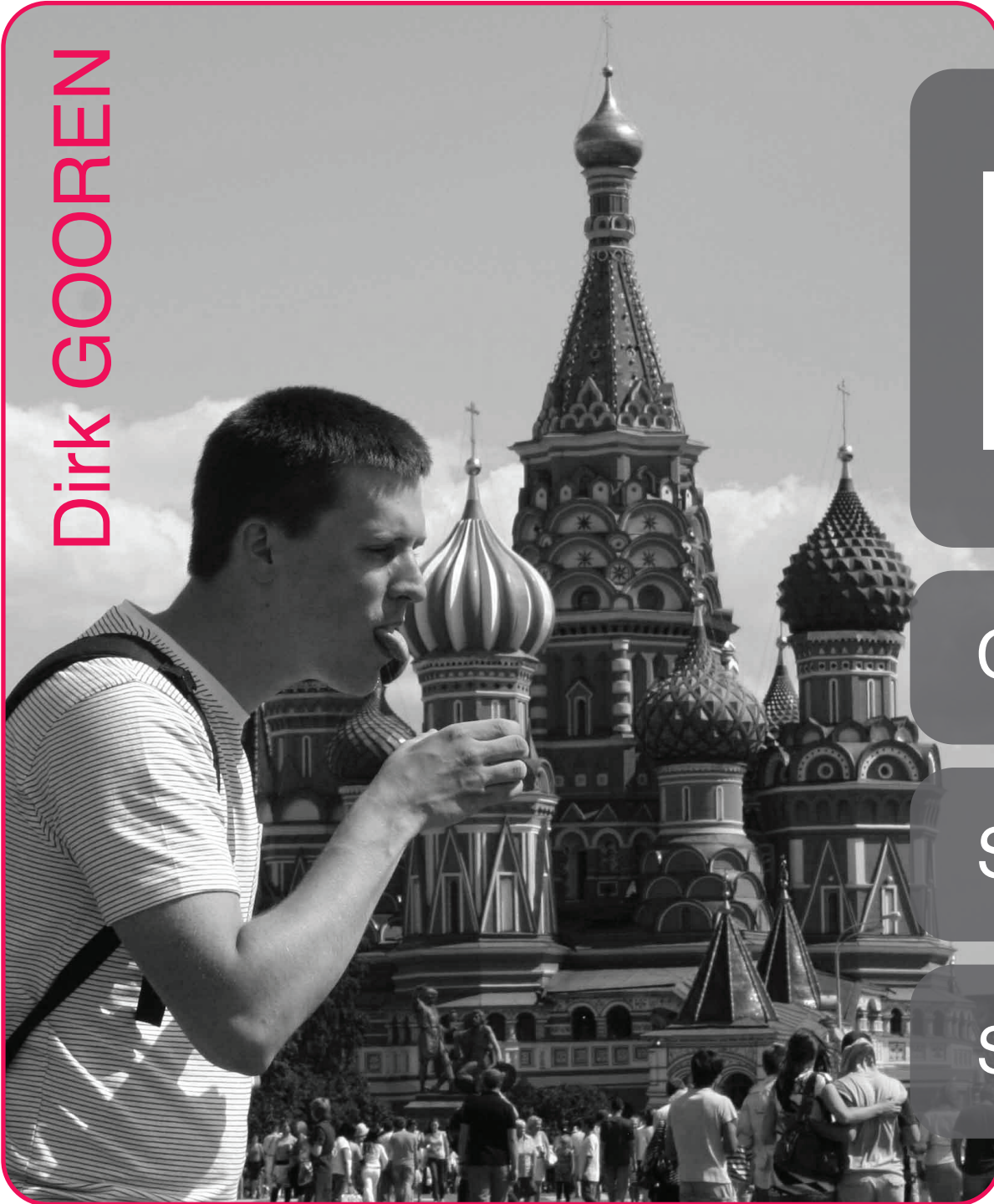
# M22

3D CAD Modelling

Arduino

Flash - Actionscript 3

Dirk GOOREN



# M22

Concept communication

Scenario building

Socio-cultural awareness

Martijn JANSEN



# M22

Quick & Dirty Design

Leadership

Exhibition Design

Bram KNAAPEN

# M22

Value Propositioning

Lighting Prototyping

3D Rendering

Willem KNIJNENBURG



# M22

Iterating

Prototyping

Literature frameworks

Serge OFFERMANS



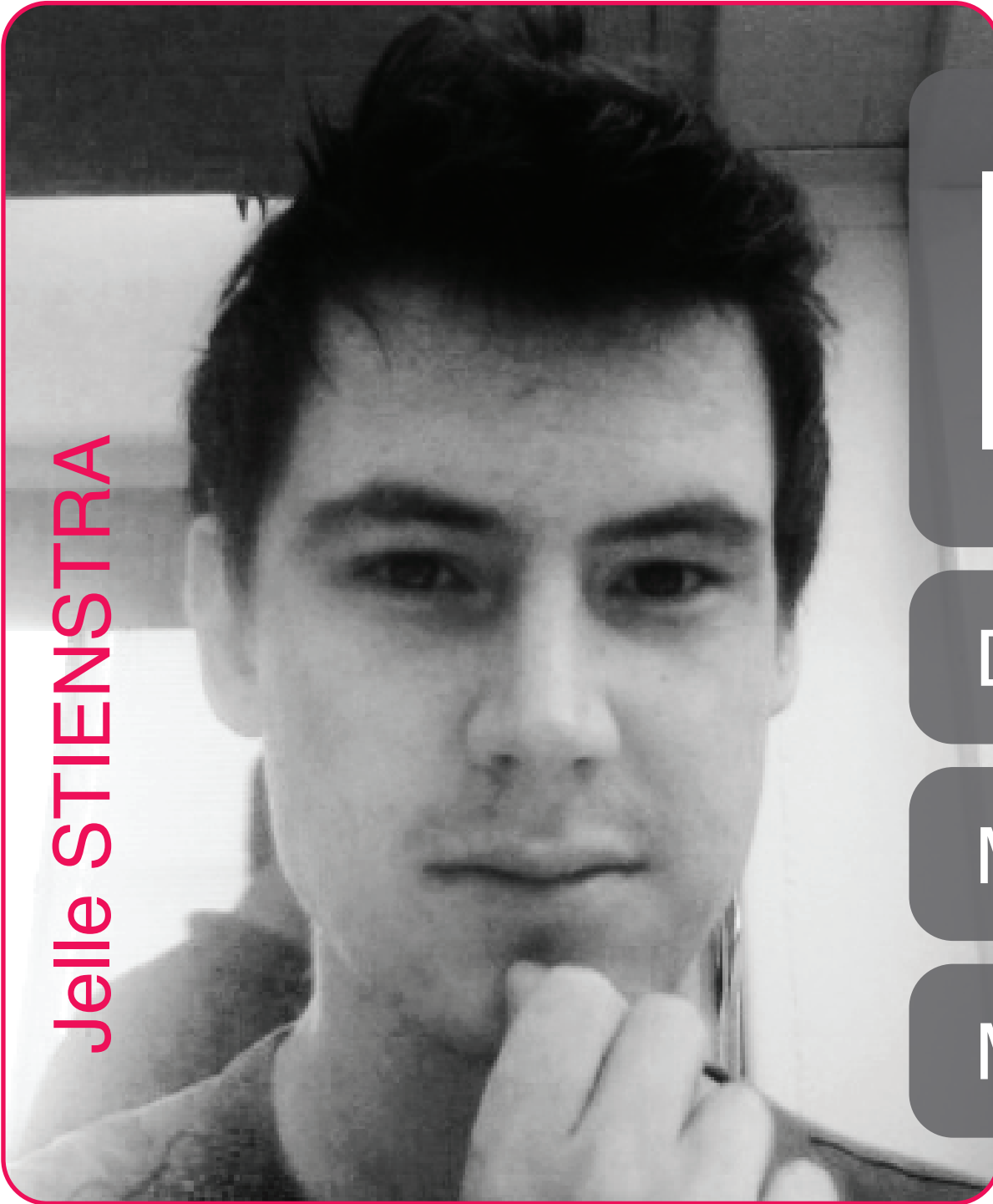
# M22

Processing / Arduino

Evaluation Design

General Prototyping

Jelle STIENSTRA



# M22

Design Integration

Mapping

Max5

A black and white portrait of a young man with short, dark hair, looking directly at the camera with a slight smile. The portrait is framed by a red border.

Ivo STUYFZAND

# M22

Medical Care

Aviation

System Design

Jan VAN DER ASDONK



# M22

Creative Wizardry

Design & Crafts

Lunching

Wouter WIDDERSHOVEN

# M22

ID Ideas

ID Consequences

ID to Product



Paula MECCIA



# M11

Umeå UID exchange

Sketching / 3D Mod.

Multisensory Integrat

Chris HEGER



# M22

Business Case Design

Decentralised Systems

Lighting Effects

Wouter VAN DIJK



# M12

Sketching

Programming

Giving any sort of Advice

Jing WANG



# M22

Working Prototype

Video Editing

Idea & Concept



Patrizia CACCIAPUOTI

# M22

2D-3D Modelling

Form & Senses

Idea & Concept

A black and white portrait of a man with short, slightly messy hair, looking towards the camera with a slight smile. He is wearing a dark-colored shirt. The background is an outdoor setting with some foliage and a fence.

Jaap KNOESTER

# M22

Aesthetic Interaction

Visual Design

Empathetic Approach



Eva HOPMA

# M22

Understanding User

Business Opportunities

Reflection

Niko VAN MEURS



# M11

Interaction Design

Flash & Actionscript

Tabletop Interactions

Youyou YANG

# M11

Graphics

Layout

Introspection

Edward DRABOVITCH



# M12

CAD software

Optical Sensors

Form & Interaction



Freek BOESTEN

# M22

Mech-Engineering

User Research

Design process

Ivo DE BOER



# M12

MAX/MSP/Jitter

Xbee API modus

Ironing ;-)

Ewelina SZYMANSKA



# M11

Ideas/Concepts

Spaces/Architecture

People/Culture

Eelco KLAVER



# M22

Philosophy & Psychology

Persuasive Technology

Model Making

Niko VEGT



# M12

All-round

Because we can

Flash animation

Bart DOHMEN



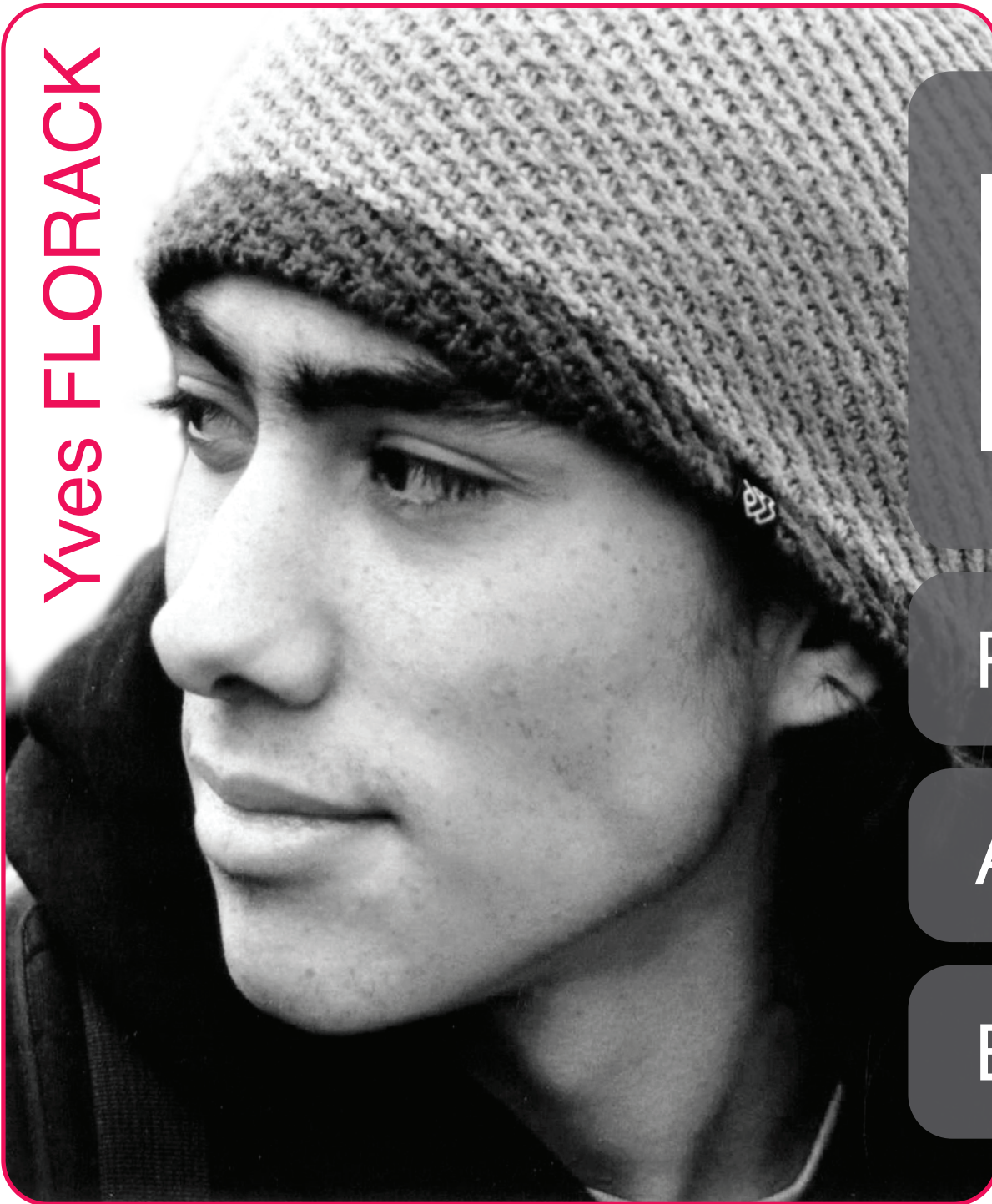
# M21

Sketching

Exhibition Design

Adobe Illustrator

Yves FLORACK



# M11

Project Perspective

Aesthetics

English